

## Software Technologies

### Mobile Code

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## Security Overview

- Elements in a security model:
  - host
  - user
- Traditional computer systems
  - host is trusted
  - user is untrusted
- Mobile agent systems
  - host is trusted / untrusted
  - user is untrusted / trusted

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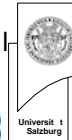
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## Security Overview

- Mobile agents extend the traditional view. Users can be trusted and the host may be malicious.
- Example:
  - the mobile agent search cheap hotels
  - the owner of the host wants to boost his sales
  - the owner modifies the host to attack the agent → always choose his offer
- Example II (real world):
  - you have a packet
  - you give the packet to someone else, who takes it into his home and locks you out
  - how do you make sure, he doesn't do anything illegal with the packet?

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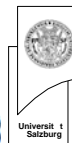


## Security Overview

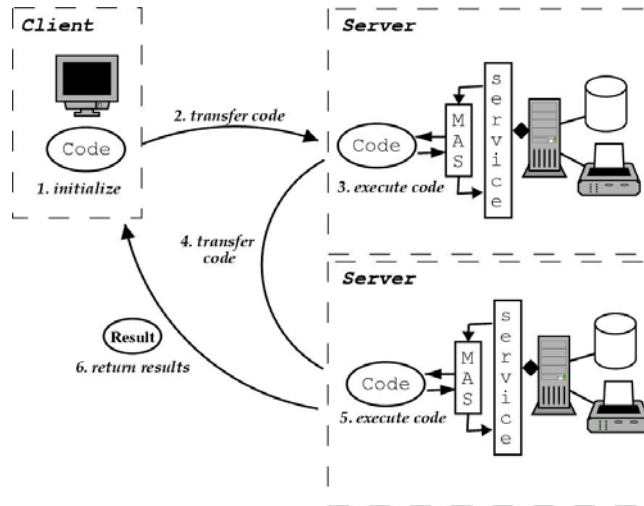
- **Confidentiality:**
  - secret information should be kept secret
  - agent contains information bought at other locations
- **Integrity:**
  - altering data must be detected
  - changing the best price, the agent has found so far
- **Authentication:**
  - map the real identity to the identity within the authorization system
  - an agent claims to be a service to gain access to other agents
- **Authorization:**
  - is the object allowed to perform the action
  - a role is not allowed to communicate with other agents, but finds a way to do so
- **Auditing:**
  - keeping track of the system
  - an agent misbehaves, this should be logged

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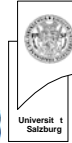
## Mobile Agents Revisited



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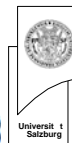
## Mobile Agent Security Problems

- Masquerading
  - Agent poses as another agent to gain access to services or data at a host
  - Host assumes false identity in order to lure agents
- Denial of Service
  - Agents may attempt to consume or corrupt a hosts resources to preclude other agents from accessing the host's services
  - Hosts can ignore an agent's request for services or access to resources
- Unauthorized Access
  - Agents can obtain access to sensitive data by exploiting security weaknesses
  - Agent interferes with another agent to gain access to data

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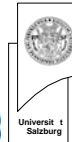


## Mobile Agents Security Problems

- Eavesdropping
  - With agents that are interpreted, the host can inspect their internal algorithms and data, such as the maximum price the agent's owner is willing to pay for item X
- Alteration
  - Hosts can change an agent's internal data or results from previous processing to influence the agent
- Repudiation
  - After agreeing to some contract, an agent can subsequently deny that any agreement ever existed or modify the conditions of the contract

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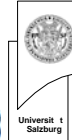
## Example Methodology

## Overview

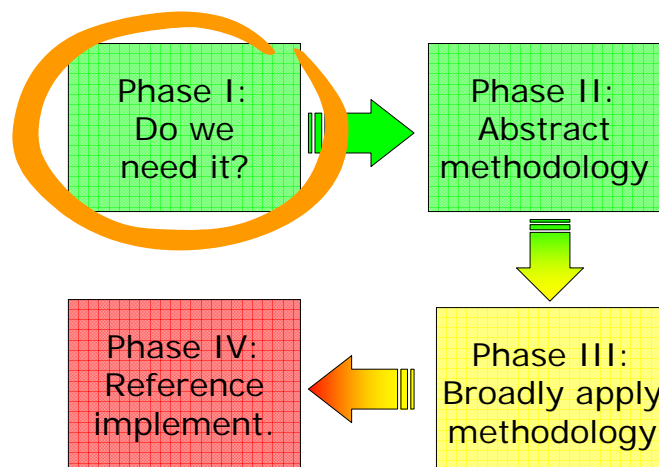
- A security test, done in 1998
- We wanted to check the security system of available agent systems
  
- **Since then, many things have changed !**

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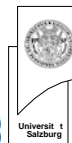


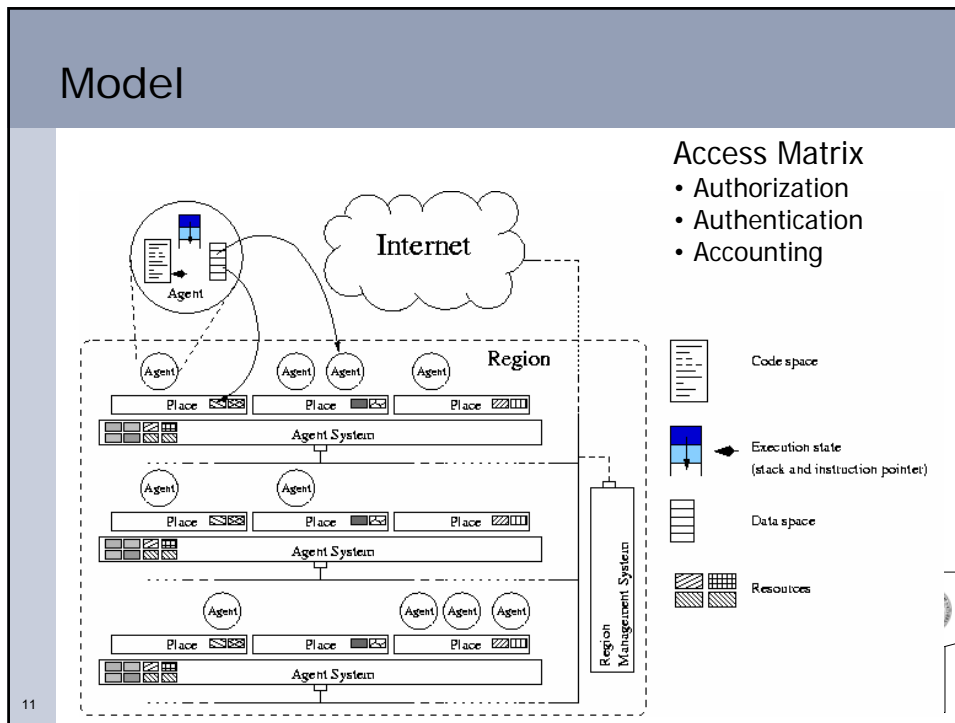
## Context of the work



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### Aglets

- Created by IBM, now open source (GPL)
- Evaluated 1.1b2

Model	Aglets
Mobile agent	Aglet
Place	Context
Place resources	Internal object
Agent system	Tahiti
System resources	Internal object
Region	missing

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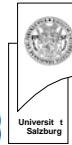
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## Aglets Security

- **Code repository attacks**
  - Use reflection classes
  - Create an exception, trace the stack, new classes
  - → find potential holes (*static, public*)
- **Security policy attack.**
  - `PolicyFileReader.getAllPolicyDB()` (*public static*)
  - `Permission` (*public constructor*)
  - `PolicyDB.add()` (*public*)
  - → the attacker gains the privileges of the user running the JVM
- **GUI attack**
  - Glitches in the implementation (window DOS)
  - → lock down the graphical console

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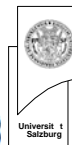
## Jumping Beans

- AdAstra Engineering
- Evaluated version 1.1

Model	Jumping Beans
Mobile agent	Mobile application
Place	Agency
Place resources	Internal object
Agent system	<i>Agency</i>
System resources	<i>Internal object</i>
Region	Server

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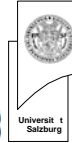


## Jumping Beans Security

- **GUI attacks**
  - GUI in a separate thread (*windows are left open*)
  - Open a window of the size of the screen
  - → no close operation, so shutdown the whole VM
- **Runtime system call attacks**
  - Incomplete implementation of SecurityManager
  - → among others *System.exit()* works
  - Side effect, bypasses persistence manager, so the recovery mechanism is ineffective

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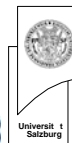
## Grasshopper

- GMD Fokus and IKV++
- Evaluated 1.2.2.3

Model	Grasshopper
Mobile agent	Service
Place	Place
Place resources	Agents
Agent system	Agency
System resources	Agents
Region	Region

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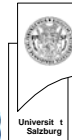


## Grasshopper Security

- **Policy attack**
  - Policy class is a singleton
  - Constructor is defined *public*
  - → overwrite the policy, policy is lost
- **Trusted code base attacks**
  - Security manager uses trusted classes
  - *javax.swing.InternalFrame* (setCloseOperation, setClosed)
  - → exit the JVM
- **GUI attacks**
  - checkAwtEventQueueAccess impl. missing
  - Send an "Alt-F4" event
  - Sniff for confirmation dialog and send correct response
  - → exit the JVM
  - → complete control of the GUI

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## Conclusions & Future work

- 100% success rate (!!) → we need a general security testing methodology
- Obvious and crude mistakes (leaving security related methods empty)
- Recommendation:
  - firewall your systems
  - don't tell anyone you've got a system running
- **Future work:**
  - Refine general attack model and testing methodology
  - Retest commercial systems using the defined testing methodology

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