Integration of Giotto and Simulink

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Relevant Simulink concepts

- data-flow paradigm
- model execution engine
- S-functions

Simulink paradigm

- data-flow orientation as core principle:
  - blocks + data-flow connections
  - subsystems
- but:
  - imperative blocks
  - mixing of continous and discrete blocks is regarded as too complex:
    variable step solvers, multiple rates, major and minor time steps

Model execution

- **initialization phase:**
  - **block sorting** determines execution order; user-defined priorities might change the order
  - socalled non-virtual (:: atomic) **subsystems are flattened**
- **execution phase:**
  - **iterative computation of**
    (1) block outputs
    (2) block states
    (3) next time step

Customization

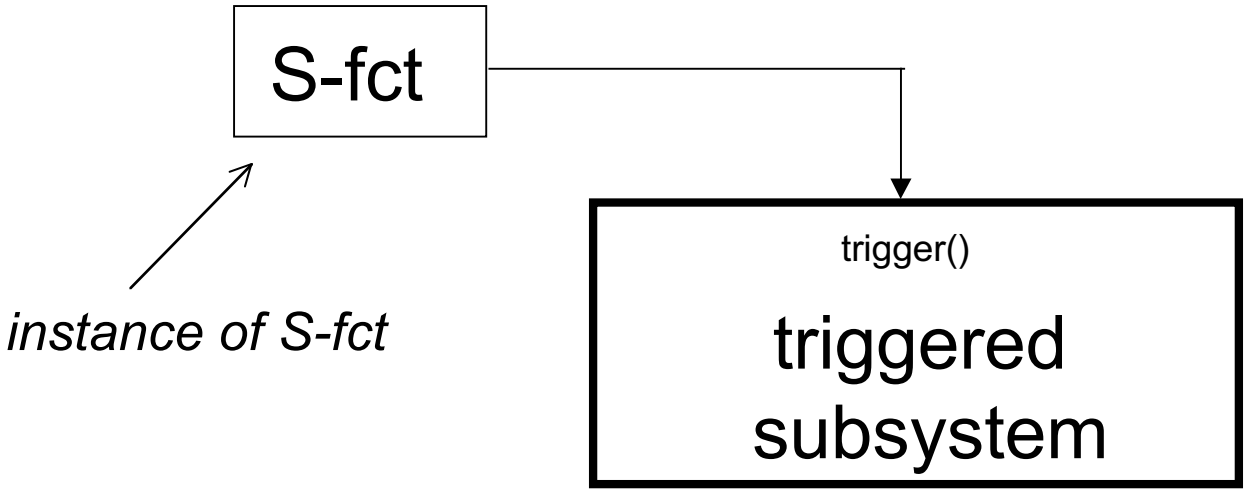
- **no programming:**
  parameters for subsystems through masks (= dialogs)
- **S(ystem)-function blocks:**
  - can be programmed in C, Ada, Fortran or Matlab
  - have to adhere to Simulink‘s callback architecture

Simulink's callback architecture

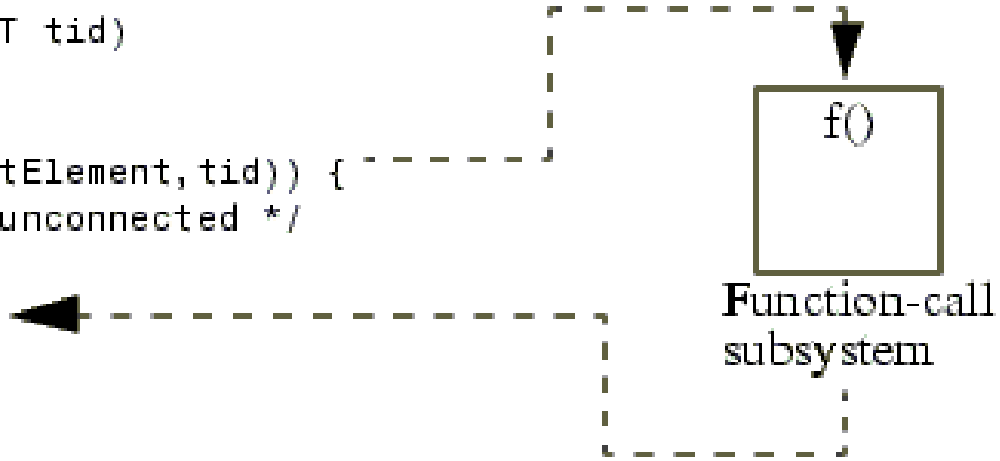
The following callback functions are invoked by Simulink's runtime system for each block that contains an S-function:

```
mdlInitializeSizes(...)
mdlCheckParameters(...)
mdlInitializeSampleTimes(...)

for each time step in the simulation
        mdlOutputs(...)
        mdlUpdate(...)

mdlTerminate(...)
```

Example: S-function triggering the execution of a subsystem




```
void mdlOutputs(SimStruct *S, int_T tid)
{
  ...
  if (!ssCallSystemWithTid(S,outputElement,tid)) {
    return; /* error or output is unconnected */
  }
  <next statement>
  ...
}
```



Integration options

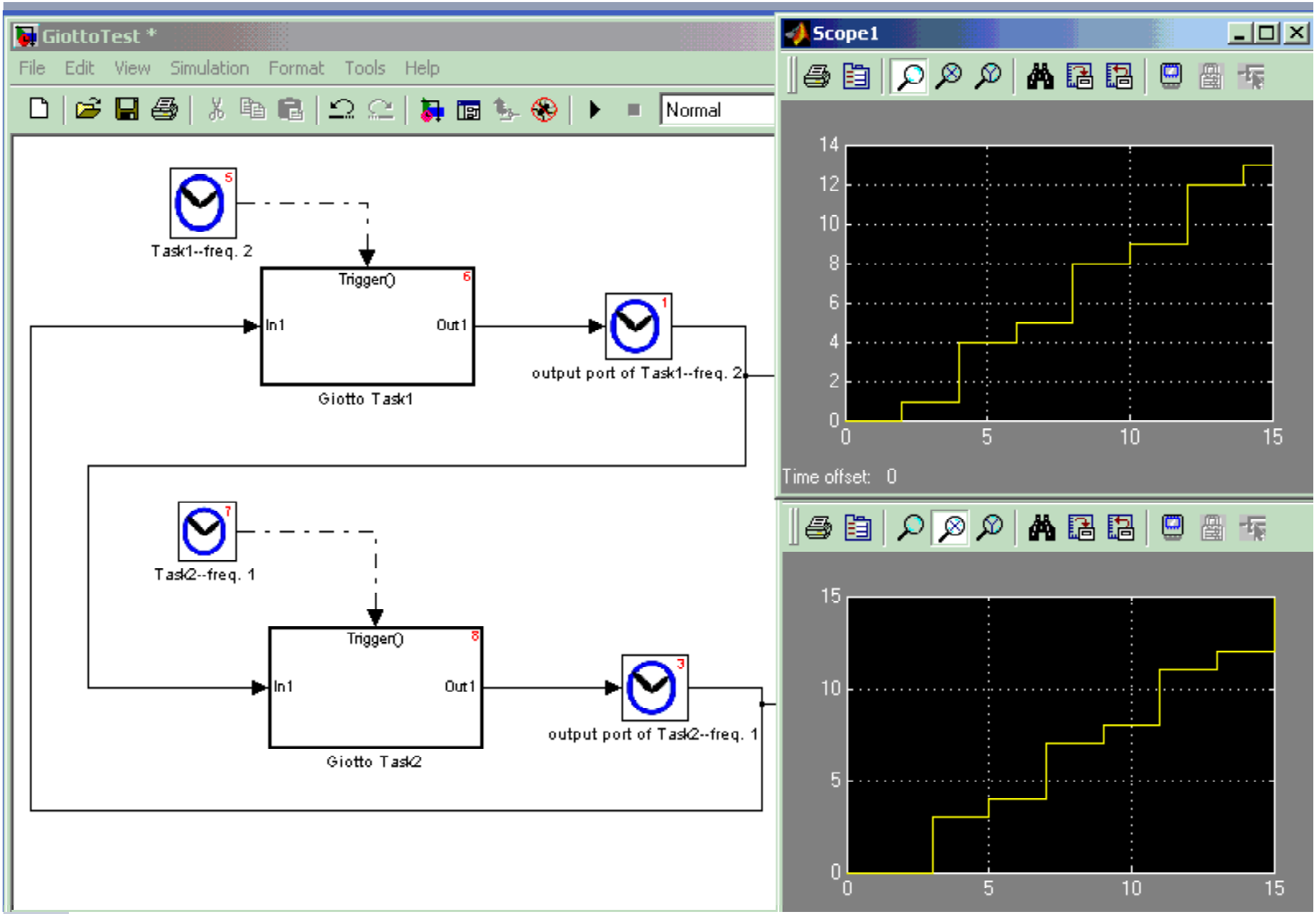
- "inside": S-functions
- "on top": seamless integration by means of Simulink‘s own blocks

Core concepts of the Giotto S-function

- separation of task communication and task triggering
- only one Giotto-S-function
- we use mdlUpdate as hook and do the following at each simulation time step if the frequency of an instance of a Giotto-S-function requires it:

  if the Giotto-S-function instance is at an output port the outputs are updated

  if the Giotto-S-function triggers a subsystem, it lets it execute



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Hitting the wall: code generation (I)

The straight-forward option, ie, 1:1 code generation

- **does not allow preemption:**
  - the time intervals between simulation steps have to be as small as determined by the fastest Giotto task
  - all task computations have to be done within that interval

- is inefficient:
  An S-function's C-code is used as it is in the generated real-time system

Hitting the wall: code generation (II)

- Simulink's Real-Time Embedded Coder (eg, for Windows) would allow the generation of C-functions for each subsystem corresponding to a Giotto-Task

but

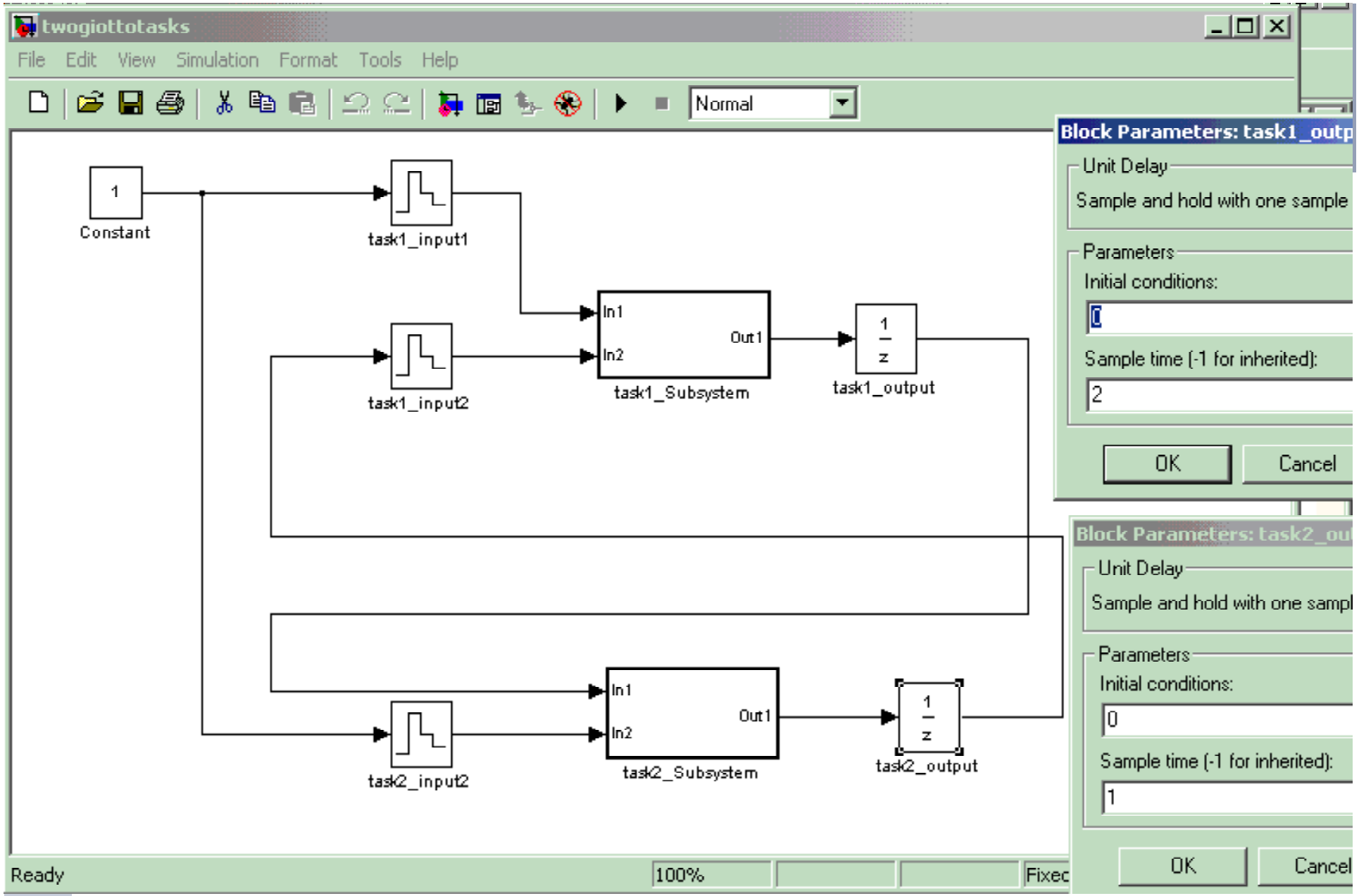
- the generated code **does not provide a clean parameter passing** to the functions
- thus the code generated by Simulink would have had to be modified:
  - maybe for each different target ??
  - generated code might change for each new version of coder generation tools ??

being "inside Simulink" is considered harmful anyway

- **the execution mechanism has changed from version 6.0 to 6.1 without any notice** in the documentation:
  C-code from mdlOutput had to be moved to mdlUpdate in the Giotto S-function
- subtle differences between simulation and real-time versions for S-function implementations
- **problems with the semantics of blocks,**
  eg, an atomic subsystem causes errors that a virtual one does not

Seamless integration

- Basic concepts
- gTranslator tool & Giotto component library
- Harnessing Simulink's code generation


twogiottotasks
File Edit View Simulation Format Tools Help
Normal
1
Constant
task1_input1
task1_input2
In1
In2
Out1
task1_Subsystem
1
z
task1_output
task2_input2
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In2
Out1
task2_Subsystem
1
z
task2_output
Ready
100%
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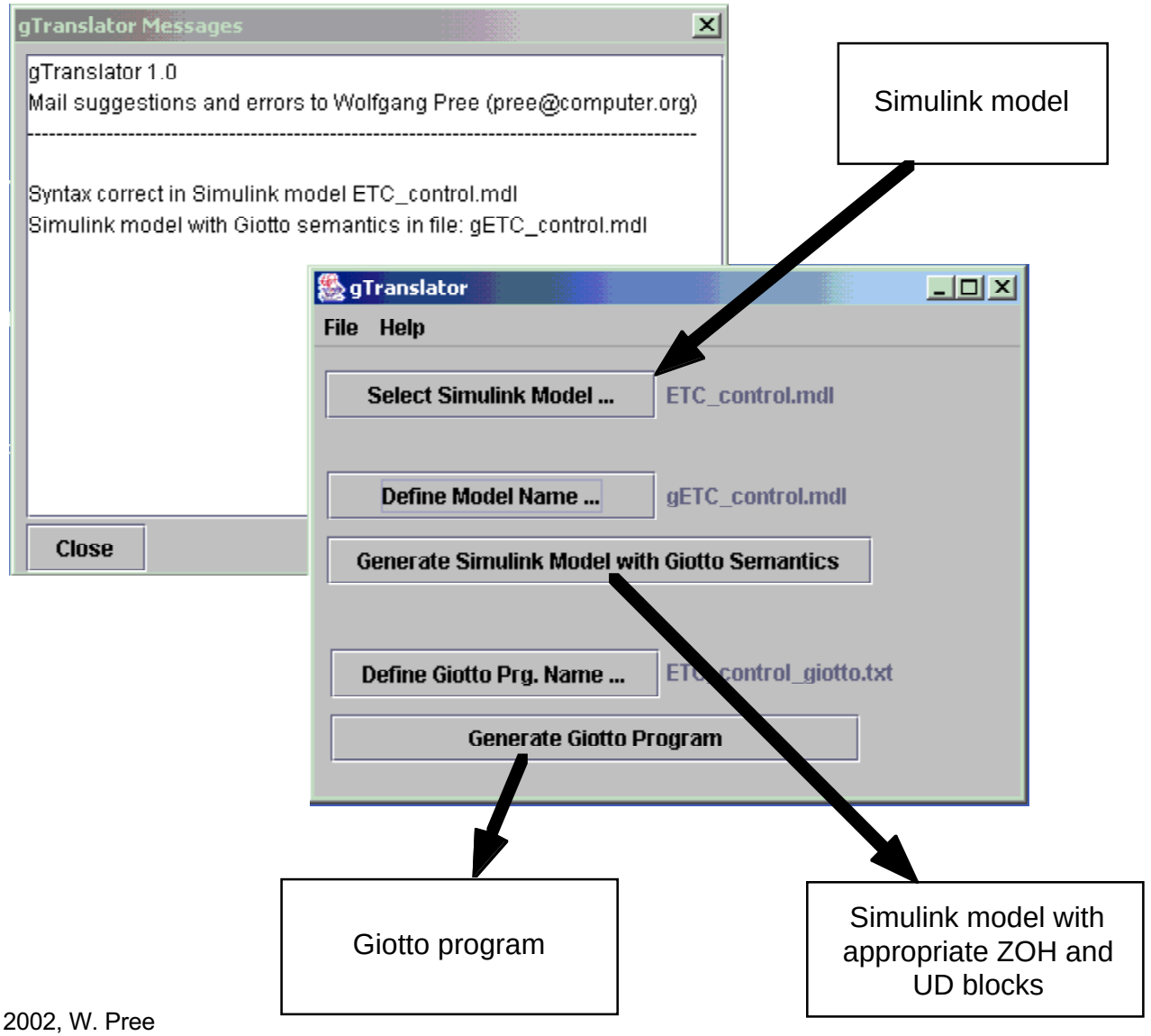
Block Parameters: task1_outp
Unit Delay
Sample and hold with one sample
Parameters
Initial conditions:
0
Sample time (-1 for inherited):
2
OK
Cancel
Block Parameters: task2_ou
Unit Delay
Sample and hold with one sampl
Parameters
Initial conditions:
0
Sample time (-1 for inherited):
1
OK
Cancel

Automating the model transformation



gTranslator's parsing

the Simulink model is stored as plain text adhering to the following simplified syntax described in EBNF:

```
MDLModel := "Model {" MDLHeader MDLSystem "}".
MDLHeader:= CharSeq.
MDLSystem:= "System {" MDLSystemHeader
                       MDLBlock
                       (MDLBlock|MDLLine)*
                    "}".
MDLSystemHeader:= CharSeq.
MDLBlock:= "Block {" MDLBlockDescription.
MDLBlockDescription:= CharSeq "}".
MDLLine:= "Line {" MDLLineDescription.
MDLLineDescription:= CharSeq "}".
CharSeq:= (ASCII-char)*.
```

gTranslator demonstration

Demonstration of the preparation and translation of the ETC model (Mobies)

Future plans

Next steps

- **integration of Giotto modes into Simulink**
- **enhancing reusability through combining**
  - **Giotto** as composition standard for safety-critical embedded control components
  - **Frameworks** for high-level, less time-critical management functionality
- **gTranslator as Web service**

The end

Thank you for your attention!